



Illustrator
Concept Artist

silverpapokee@gmail.com
912-508-7705
keewang.com

About Me

Hello! My name is Kee, and I am an experienced illustrator with over 3 years of industry experience. I specialize in character design, research, and illustration.

Education

Master of Fine Art Illustration

Savannah College of Art and Design
2020 - present

Bachelor of Industrial Design

Jilin Art College
2012 - 2016

Skills & Software Proficiency

CONCEPT ART:
Character Design
Environment Design
Prop Design

EDITORIAL:
Book Illustration
Advertising

2D Software:
Adobe Photoshop, Adobe Illustrator,
Adobe InDesign, Procreate
3D Software:
Blender, Cinema 4D, Adobe Dimension

Language

English
Mandarin

Work Experience

Jan 2017 -
Dec 2019

Illustrator

HiTea Entertainment Consulting

- Worked with clients and other illustrators to plan and complete projects according to client needs
- Prepared historical and scientific research for character and environment design for traditional and digital media products
- Developed storyboards and sketches for conceptualization
- Digitized hand-drawn illustrations using Photoshop for animations
- Formatted final illustrations to ensure that they met project specified color and quality standards

2014 - 2016

Illustrator

Jinlin Art College New Media Studio - Internship

2016
May -
September

Promotional animation project - Principal Illustrator

- Researched historical description of various characters
- Created hand drawn character design based on research and project art style
- Coordinated communication between teams to develop and build captive and interesting characters

2015

The Legend of Ten Monks - Character Concept Artist - Online Video Game Project

May -
September

- Shadowed working designers and illustrators
- Assisted in character costume design research work
- Assisted in character illustration using hand sketch as well as Photoshop

2014

Art research project - Assistant Researcher

July -
September

- Led experimental research using art and industrial design principles
- Researched traditional and modern porcelain production methods and how artists used it as medium for illustration
- Coordinated prototype production design using porcelain as a medium for digital illustration